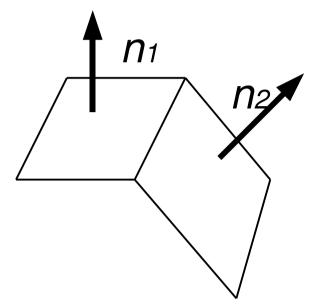
Dihedral angle is not a normal difference on a manifold mesh (a small pitfall)

aGF: a Geometry Fan Berlin, 2007-07-12 Yamauchi, Hitoshi

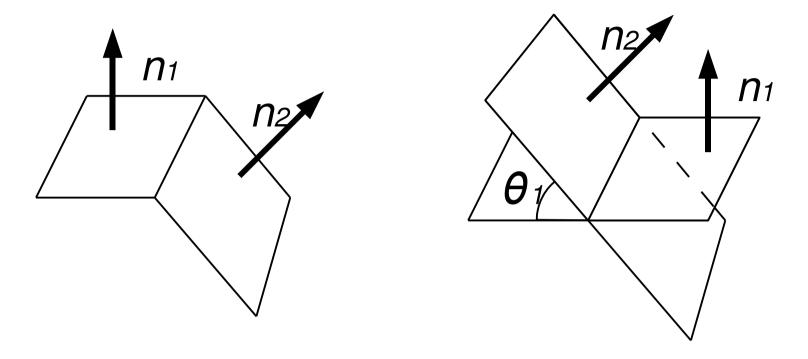


Dihedral angle on a mesh



- The dihedral angle is the angle between two planes.
- If you know two normals of plane, $cos(\theta) = \frac{(n_1 \cdot n_2)}{(|n_1||n_2|)}$

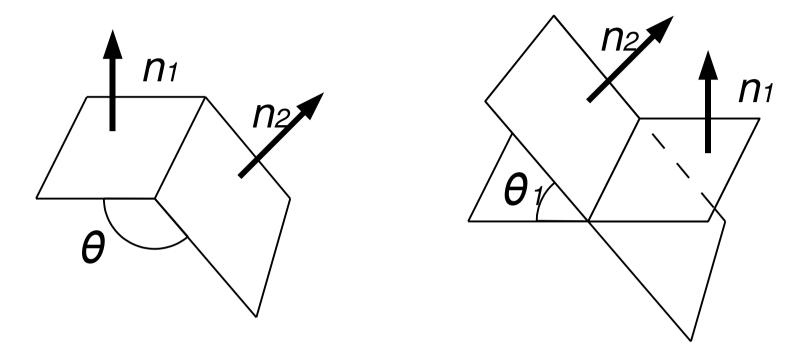
Definition of dihedral angle



• The definition of the dihedral angle is θ_1 [1].

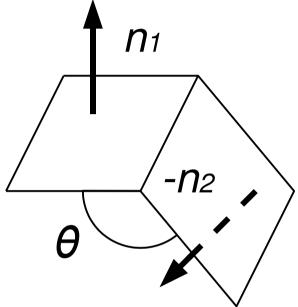
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$$(L)$$

Definition of dihedral angle



- The definition of the dihedral angle is θ_1 [1].
- If you have a mesh, θ is the dihedral angle.
- They are not the same.

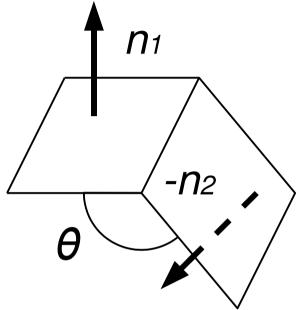
Dihedral angle

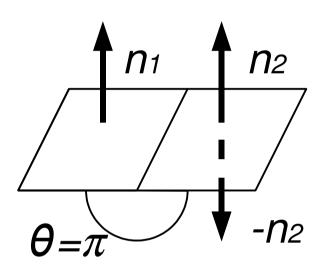


• You need to flip one normal for θ .

aGF:
$$(L)$$

Dihedral angle





- You need to flip one normal for θ.
- If $n_1=n_2$, there should be no angle, $(n_1•n_2)=1$, then $\theta=0$. (n_1,n_2) are normalized.) But here θ should be π .

aGF:
$$(L)$$

A small pitfall about dihedral angle

- Need one normal flip on a manifold mesh.
- Then you can correctly compute the mean curvature over the edge integration [2,3].
- (This memo is motivated by a stupid mistake I made. How I was surprised when I saw a plane mesh has large mean curvature!)



References

- [1] http://mathworld.wolfram.com/
- [2] Polthier K.: Polyhedral surfaces of constant mean curvature. Habilitationsschrift Technische Universität Berlin (2002).
- [3] Cohen-Steiner D., Morvan J.-M.: Restricted Delaunay triangulations and normal cycles. Proc. 19th Annu. ACM Sympos. Comput. Geom. (2003), 237–246.
- (This is not so rigid research report. So, please let me know if there are better references to be added.)

